Intent	The development of children's expressive arts and design is based on the following three areas; imagination and creativity, self-expression and communicating through arts. Children will be given regular opportunities to explore and play with a range of media and materials. The focus of their learning will be on the experience itself rather than the outcome. - Offer multisensory experiences - Develop hand eye coordination - Experimenting with colour and texture - Experimenting with enclosed spaces lines and shapes		
Key vocabulary to be used	colour names, pencil, pen, paint, paper, brush, mark, water, scissors, glue, cut, stick, collage, line, build wet, dry, pattern, hard, soft, model, playdough thick, thin, pattern, model repeating pattern, rubbings, clay,		
Implementation Expressive arts and Design is developed throughout the year through: - • Stories • PSED times • Singing • Focused music session with a music specialist • Squiggle • workshop • Music • Dance • Yoga • Easel • Deconstructed role play • Role-play • rhyme of the week • puppets • mud kitchen • investigation station • den building • messy play	To begin to show attention to sounds and music Children respond to familiar songs/music of a wide variety of genre Children enjoy moving and dancing to music Children explore their voices and enjoy making sounds Children begin to make rhythmical and respective songs Children explore a range of sound makers and instruments and explore how to play them in different ways Children begin to notice patterns in art, music, dance etc. Children explore making marks intentionally Children enjoy exploring paint using tools, fingers and feet Children begin to express their ideas and sometimes give meaning to marks they create in different media Explore making simple models Children develop pretend play, pretending one object represents another. Children begin to enjoy using their imagination as they consider what they can do with different materials. Explore different materials using all of their senses	Children take part in simple pretend play, using an object to represent something else To develop complex stories using small world equipment To create imaginative and complex 'small worlds' with a variety of materials To explore different materials freely, to develop their ideas about how to use them and what to make To develop and become confident in their own ideas and then decide which materials to use to express them To develop skills in joining different materials and explore different textures To create closed shapes with continuous lines and begin to use these shapes to represent objects To be confident drawing with increasing complexity and detail To use drawing to represent ideas like movement or loud noises To show different emotions in their drawings To explore colour and colour mixing To develop skills in listening with increased attention to sounds To be confident in responding to what they have heard, expressing their thoughts and feelings To remember and sing an entire song To develop skills in singing the pitch tone sung by another person	

• dough disco • small world – mini Me's		To develop skills in singing the melodic shape of familiar songs To develop confidence in creating their own songs or improvise a song around one they know To develop skills in playing instruments with increasing control to express their feeling and ideas.	